



Futsal League Rules

Time of the Game

1. All games will consist of two periods of 20 minutes each.
2. Half time breaks will be approximately 5 minutes.

Rosters

1. All players must be listed on the Team Roster submitted at check in.
2. All players will follow the appropriate age guidelines for the level of play in which they registered.
3. Maximum roster size is 10 players; minimum is 5.
4. All games are 5 v 5.
5. Coed Teams either need to play in a coed division or the boys division.

Player Equipment

1. Teams will need to have players in uniform shirts of at least the same color. Shorts, socks that cover the shin guard at all times, and indoor shoes or sneakers with non-marking soles.
2. The goalkeeper must wear a shirt color that will distinguish him/her from the other players and the referee.
3. In the event of a color conflict, the home team (listed first on the schedule) must wear scrimmage vests to be supplied by the team.
4. Shin guards are mandatory and must be covered by socks.
5. No cleats allowed.
6. All jewelry must be removed except for a medical alert bracelet which will need to be taped down.



Balls

1. Futsal match ball will be used in all games. The official ball will be supplied by the league.
2. Balls may not be kicked around in the entryway, hallways, or against walls.

Referees and Scorekeepers

1. One referee shall be present during play.
2. The referee will keep track of scores and report them.
3. Reports of ejections will be recorded on the game card and the player will not be allowed to continue in the game in addition to the entire next match.
4. Abuse of referees in any form will not be tolerated. Players or spectators violating this rule will be asked to leave the facility.

RULES OF GAME PLAY

Off-sides: No off-sides apply

Kick-Off

1. A kick off is the way of starting or re-starting play at the start of a game, after a goal has been scored, and at the start of the second half.
The ball does not need to move forward on a kick-off.
2. The kicker may not touch the ball a second time until it has been touched by a second player.
3. A goal may NOT be scored directly from a kick-off.

Ceiling: If the ball hits the ceiling or other object, the team that did not touch the ball last restarts play with a kick in from the nearest point on the touch line.



Kick ins: are indirect. The ball must be placed on or no more than 10 inches behind the line. A kick in that goes directly into the opposing goal is a goal clearance for the opposing team. A kick in that goes directly into the defensive goal is a corner kick of the opposing team.

Corner Kick

1. A goal may NOT be scored from a corner kick.
2. A corner kick is awarded when the whole ball, having last touched a player of the defending team, passes over the goal line either on the ground or in the air.

Substitutions

1. Each team has unlimited, “on the fly” substitutions during play or when play has ceased.
2. Play is ceased when a goal is scored, a penalty is awarded, or an injury timeout is called.
3. A player may substitute for the goalkeeper only on a stoppage of play. The referee must be notified BEFOREHAND.
4. If a substituting player enters the field of play and becomes “involved” in the play before the substituted player has left the field, an indirect free kick will be awarded to the opposing team.
5. Substituting players must enter and leave the field from the bench side of the field.

Scoring a goal

1. A goal is scored when the whole ball has passed over the goal line, between the posts and under the crossbar.
2. A goal may not be counted if it is thrown, carried, or intentionally propelled by the hand or arm of a player on the attacking side including the goalkeeper.



Goalkeepers & Goal Clearance

1. A goal clearance is a method of restarting play. A goal MAY NOT be scored directly from a clearance.
2. The goal clearance is awarded when the whole ball, having last been touched by the attacking team, passes over the goal line either on the ground or in the air, outside of the goal posts.
3. The ball is thrown from any point within the penalty area by the goalkeeper of the defending team.
4. Opponents remain outside the penalty area until the ball is in play.
5. The goalkeeper does not play the ball a second time until it has touched another player.
6. The ball is in play when it is thrown directly beyond the penalty area.
7. If the ball is not thrown directly beyond the penalty area, the goal clearance is retaken.
8. There are unlimited touches allowed by the goalkeeper.
9. If the goal clearance is not taken within four seconds from the time that the goal keeper takes possession of the ball an indirect free kick is awarded to the opposing team, to be taken from the penalty area line at the place nearest to where the infringement occurred.

Fouls and Misconduct

- 1) All fouls will result in an indirect free kick. An indirect free kick is awarded to the opposing team if a player commits and of the following offenses in a manner considered by the referee to be careless, reckless or using excessive force.
 - a) Kicks or attempts to kick an opponent
 - b) Trips or attempts to trip an opponent



- c) Jumps at an opponent
 - d) Charges an opponent, even with the shoulder
 - e) Strikes or attempts to strike an opponent
 - f) Pushes an opponent
 - g) Holds an opponent
 - h) Spits at an opponent
 - i) Slide tackles – there are NO SLIDE TACKLES allowed – this includes goalkeepers. Goalkeepers may slide in their goal area to save a ball providing it is not a slide tackle (This means that a goalie MAY NOT slide feet first at an opponent to make a save).
 - j) Handles the ball deliberately, except for the goalkeeper, in his/her own penalty area.
 - k) Shoulder charges.
- 2) A player is cautioned, shown a YELLOW CARD, and sent off for two minutes' if he/she commits any of the following offenses.
- a) Is guilty of unsportsmanlike behavior
 - b) Shows dissent by word or action
 - c) Persistently infringes the Laws of the Game
 - d) Delays the restart of play
 - e) Fails to respect the required distance when play is restarted with a corner kick, kick-in, free kick, or goal clearance
- 3) A player is shown a RED CARD and sent off if he/she commits any of the following offenses.
- a) Is guilty of serious foul play
 - b) Is guilty of violent conduct
 - c) Spits at an opponent or any other person
 - d) Denies the opposing team a goal or an obvious goal-scoring opportunity by



deliberately handling the ball (this does not apply to a goalkeeper in their own Penalty area).

e) Uses offensive, insulting or abusive language.

f) Receives a second yellow card in the same game.

4) A player who has been red carded and sent off may not re-enter the game nor may he/she sit on the players' bench. A replacement player may enter the game two minutes after a teammate has been sent off, unless a goal has been scored before the two minutes have elapsed.

5) If a player receives a red card or is sent off, he/she will sit the following game in the league.